

# 2016 Eagle Classic Rules

## 4<sup>th</sup> Grade Teams

- All players must be in the 4<sup>th</sup> grade in the current year
- Anyone weighing over 105 lbs. is not allowed to advance the ball during an offensive play
- Players over 105 lbs. must have an "X" marked on their helmet
- On Defense players are not permitted to line up over Center or in the "A" gap. No stunts are permitted. Blitzing is allowed 3 yards off the ball.
- Teams get 3 timeouts per half
- All players must weigh in the Friday of the tournament
- There is a maximum of 4 coaches permitted on the sidelines with the team
- Coaches must have a binder with player's birth certificates, grade card, or school ID

## 6<sup>th</sup> Grade Teams

- All Players must be in the 6<sup>th</sup> grade in the current year
- Anyone weighing over 135 lbs. is not allowed to advance the ball during an offensive play
- Players over 135 lbs. must have an "X" marked on their helmet
- Teams get 3 timeouts per half
- All players must weigh in the Friday of the tournament
- There is a maximum of 4 coaches permitted on the sidelines with the team
- Coaches must have a binder with player's birth certificates, grade card, or school ID

We will observe all the rules of the OSHAA.